**CA1CRT02 -Methodology Of Programming And C Language (Core)**

Theory:4 hrs. per week

Credits:3

UNIT 1 (12 hrs.)

Introduction to programming, Classification of computer languages, Language translators (Assembler, Compiler, Interpreter), Linker, Characteristics of a good programming language, Factors for selecting a language, Subprogram, Purpose of program planning, Algorithm, Flowchart, Pseudocode, Control structures (sequence, selection, Iteration), Testing and debugging

UNIT 2(12 hrs.)

C Character Set, Delimiters, Types of Tokens, C Keywords, Identifiers, Constants, Variables, Rules for defining variables, Data types, C data types, Declaring and initialization of variables, Type modifiers, Type conversion, Operators and Expressions- Properties of operators, Priority of operators, Comma and conditional operator, Arithmetic operators, Relational operators, Assignment operators and expressions, Logical Operators, Bitwise operators.

UNIT 3 (15 hrs.)

Input and Output in C – Formatted functions, unformatted functions, commonly used library functions, Decision Statements If, if-else, nested if-else, if-else-if ladder, break, continue, goto, switch, nested switch, switch case and nested if. Loop control- for loops, nested for loops, while loops, do while loop.

UNIT 4(15 hrs.)

Array, initialization, array terminology, characteristics of an array, one dimensional array and operations, two dimensional arrays and operations. Strings and standard functions, Pointers, Features of Pointer, Pointer and address, Pointer declaration, void wild constant pointers, Arithmetic operations with pointers, pointer and arrays, pointers and two dimensional arrays.

UNIT 5(18 hrs.)

Basics of a function, function definition, return statement, Types of functions, call by value and reference. Recursion -Types of recursion, Rules for recursive function, direct and indirect recursion, recursion vs iterations, Advantages and disadvantages of recursion. Storage class, Structure and union, Features of structures, Declaration and initialization of structures, array of structures, Pointer to structure, structure and functions, typedef , bitfields , enumerated data types, Union, Dynamic memory allocation, memory models, memory allocation functions.

*Book Of Study:*

1. Ashok Kamthane - Programming in C, Third Edition, Pearson Education
2. P K Sinha & Priti Sinha - Computer Fundamentals , Fourth Edition, BPB Publications.

*Reference Text*

1. E. Balaguruswamy -Programming in ANSI C ,Seventh Edition , McGraw Hill Education
2. Byron Gotfried - Programming with C, Second Edition, Schaums Outline series. McGraw Hill **CA1CRP01-Software Lab I (Core)**

Software Lab: 4 hrs. per week

Credits:2

# Syllabus

1. Programs to familiarize printf() and scanf() functions.
2. Programs Based on Decision statements , break, goto, continue, switch and Loop controls statements.
3. Programs Based on One dimensional and two dimensional arrays.
4. Programs on Strings and string handling functions.
5. Programs based on Pointers, operations on pointers, Arrays & Pointers,
6. Programs based on functions, Call by value, Call by reference, Recursion,
7. Programs based on structure and union, array of structures, Pointer to structure, structure and functions
8. Simple programs using pointers and malloc().

**Scheme of Evaluation for software lab I external is as follows:**

**Division of Marks (Practical - 3 hours External)**

|  |  |
| --- | --- |
| First program from part 1& 2  1.Flowchart - 5 marks  2.Logic – 10 marks  3.Successful compilation – 5 marks  4.Result – 5 marks | **- 25 marks** |
| Second program should be based on advanced concepts ,part 3 to part 8  1.Logic – 20 marks  2.Successful compilation – 10 marks  3. Result – 5 marks) | **- 35 marks** |
| Viva Voce | **- 10 marks** |
| Lab Record (minimum of 25 Programs) | **- 10 marks** |
| **Total Marks** | **- 80 marks** |